

The kaiv User Guide

from .env to typed, validated data

The kaiv Project
for kaiv 0.4.0

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Part I

First Session

Part I is a complete first session: by its end you will have typed data, structure, schemas, and provenance under your fingers. The rest of the guide deepens each layer — stop at the end of this part and you already write useful kaiv.

1 You Already Write kaiv

Here is a fact that makes kaiv the easiest format you will ever adopt: **a strict .env file is already valid kaiv**. Take one — keys, values, a comment, an empty value:

```
HOST=api.example.com
PORT=8443
# comment
EMPTY=
```

Build it with the kaiv toolchain (`cargo install kaiv-cli`), unmodified:

```
$ kaiv build app.env
!str'::HOST=api.example.com
!str'::PORT=8443
!str'::EMPTY=
```

That output is *canonical* kaiv — *denormalized* kaiv, by its full name, saved in .daiv files (authored sources are .kaiv; the intermediate .raiv form and the pipeline that produces all three arrive in §4): one line per value, each carrying a type (!str), an address (: :HOST), and the value, separated by ' and =. No quotes, no escaping — a value runs verbatim to the end of the line. “Strict” .env means the plain dialect: KEY=value, no export, no quoting, no spaces around =. That dialect is kaiv’s ground floor, and everything in this guide is built on top of it, one optional layer at a time.

2 Types

Every value so far was a string — str is kaiv’s default and only primitive. To say more, put an annotation on the line *above* a field:

```
HOST=api.example.com
!int
PORT=8443
!bool
TLS=true
!null
MOTD=
```

```
$ kaiv build typed.kaiv
!str'::HOST=api.example.com
!int'::PORT=8443
!bool'::TLS=true
!null'::MOTD=
```

Note `!null` versus the earlier `EMPTY=`: both have nothing after `=`, but one is a null and the other an empty string — the type is the discriminant, not the payload. And because every canonical line names its type, `grep` becomes a typed query:

```
$ kaiv build typed.kaiv > typed.daiv
$ grep "^!int" typed.daiv
!int'::PORT=8443
```

3 Structure

`.env` is flat. `kaiv` adds structure with *one* concept: the **namespace** — a generalized struct, a container of named things. What other formats treat as two different constructs are both namespaces here:

- an *object* (mapping, table, record) is a namespace whose keys *you* choose — `/server` holds `host` and `port`;
- an *array* is a namespace whose keys are *managed for you* — consecutive integers 0, 1, 2, assigned in order. The `@` prefix is what marks a namespace as array-shaped: `@tags` is a namespace with managed integer keys.

Because both are namespaces, one pair of operators covers all navigation — `/name` descends into any namespace, `::` projects a field (a leaf value) out of one — and there is no nesting syntax at all: structure lives in the path, not in braces. Four authored shapes cover everything:

```
# A namespace (struct): keys you choose, one field per line.
(/server)
host=api.example.com
!int
port=8443
()
```

```
# The same kind of thing, inline: the := struct assignment.
/limits:=alice=10|bob=20

# A scalar array: managed integer keys, the := vector form.
/@tags:=prod;eu

# An array of namespaces: one [/@mirrors] block per element.
[/@mirrors]
host=eu.example.com
[/@mirrors]
host=us.example.com
[]
```

```
$ kaiv build shape.kaiv
!str'/server::host=api.example.com
!int'/server::port=8443
!str'/limits::alice=10
!str'/limits::bob=20
!str'/@tags::0=prod
!str'/@tags::1=eu
!str'/@mirrors/0::host=eu.example.com
!str'/@mirrors/1::host=us.example.com
```

Structs first: the block form (`/server`)...`()` opens a namespace and lists its fields, and the inline form `:=` writes a small one in a single line — two spellings of the same chosen-key namespace. Then the managed-key kind: the `:=` vector for scalars, and one `[/@mirrors]` block per element (closed by `[]`) for an array of namespaces. Read the canonical lines through that lens: `/server::host` and `/limits::alice` both project a field from a chosen-key namespace — block or inline, the result is identical; `/@tags::0` projects from a managed-key one, where the index *is* the key, which is why an array element’s address looks exactly like any other field’s; and `/@mirrors/0::host` chains the two: descend into element 0 (itself a namespace), project `host`. All of it is authoring sugar: canonical form is always the flat, fully addressed lines you see — self-contained, movable, diffable.

4 The Pipeline

What `kaiv build` runs is a two-stage compile: authored `.kaiv` → compile → relational `.raiv` → denorm → canonical `.daiv`. The

middle form exists for one reason: *field references*. Reference another field's value with `$path::field`:

```
/db::host=db.internal  
/app::db_url=$/db::host
```

```
$ kaiv compile refs.kaiv  
!str'/db::host=db.internal  
!str'/app::db_url=$/db::host  
$ kaiv compile refs.kaiv | kaiv denorm  
!str'/db::host=db.internal  
!str'/app::db_url=db.internal
```

The `.raiv` keeps the reference (for diffing and design tools); the `.daiv` resolves it. Deployment artifacts are always `.daiv`: nothing left to resolve, ever.

5 Variables

For repetition *within* a document, define a hidden variable with a leading dot and reference it with `$` — including mid-value:

```
.host=api.example.com  
  
primary=$.host  
backup=$.host  
url=https://$.host/v1
```

```
$ kaiv build vars.kaiv  
!str'::primary=api.example.com  
!str'::backup=api.example.com  
!str'::url=https://api.example.com/v1
```

Variables resolve away at compile time — like the block sugar, they exist for the author, not the consumer. (A literal dollar is `$$`.)

6 Schemas

A schema is written in the same line grammar as data — fields with their annotations, values left empty. This one uses two named types from the standard `std/net` library and an optional field with a default:

```

.!kaivschema 1 guide/server
.!types std/net

&hostname
host=
&port
port=
!bool
tls?=true

```

Validate a conforming document, then a broken one:

```

$ kaiv build ok.kaiv > ok.daiv
$ kaiv validate ok.daiv server.saiv
pass
$ printf 'host=api.example.com\n!int\nport=70000\n' | kaiv
  ↪ build > bad.daiv
$ kaiv validate bad.daiv server.saiv
kaiv: ConstraintViolationError: ::port=70000 (type !int)
  ↪ violates /^-?[0-9]+$/ ..num [0,65535] (line 2)

```

The error names the field, the value, the compiled constraint (&port is an integer refined to `[0,65535]`), and the line. `?=` marks a field optional — when a document declares its schema, the build *materializes* absent optional fields from their defaults, so validated documents are always complete. You rarely write a first schema by hand: `kaiv infer` derives one from a document you already have, and you tighten from there. Constraints compose from three pieces — pattern `/re/`, range `[min,max]`, length `#[min,max]` — plus enums `{a,b,c}` and tagged unions `!null|str`.

7 Units, Libraries, and the Registry

Numeric types can carry a *unit* — part of the type, byte-compared, never silently converted — and the type libraries live at permanent addresses the toolchain resolves by itself (`t.kaiv.io` during alpha). A wrong-shaped value fails against the whole typed contract:

```

$ printf '!float:km/h\nspeed=fast\n' | kaiv build >
  ↪ sp.daiv
$ kaiv validate sp.daiv sp.saiv

```

```
kaiv: ConstraintViolationError: ::speed=fast (type
  ↳ !float:km/h) violates !float:km/h
  ↳ /^-?[0-9]*\.[0-9]+([eE][+-]?[0-9]+)?$/ ..num (line
  ↳ 1)
```

SI and common units are built in; custom units and currencies (!float:~EUR) come from .faiv libraries. The standard type libraries — std/core, std/enc, std/time, std/num, std/net, std/math — ship embedded in every implementation and need no lookup at all.

8 Provenance

Any value can say *who says so, and when* — a source declared once, referenced per line, with a timestamp:

```
?.lab https://lab.example.com/sensors
```

```
!float:mm?lab@20260717T090000Z
rainfall=2.4
```

```
$ kaiv build rain.kaiv
?.lab https://lab.example.com/sensors
!float:mm?lab@20260717T090000Z':rainfall=2.4
```

One line, five attributions: type, unit, source, time, and address. A schema can *require* provenance (.!provenance:required), making lineage part of the contract rather than a convention.

9 Where Next

You now have the whole ladder: .env lines, types, structure, the pipeline, variables, schemas, units, and provenance. Parts II–IV deepen each rung; the [cookbooks](#) map your other formats onto it; the [specification](#) is the law behind every rule used here.

Part II

The Language

10 Values, Names, and Comments

Three lexical rules carry most of kaiv’s ergonomics. First: *a value runs verbatim from = to the end of the line* — no quoting, no escaping, with a single exception: a literal dollar sign is written \$\$ (because \$ introduces references). Second: names are bare by default and *quoted only when they need characters a bare name cannot carry* (spaces, slashes, an =). Third: # starts a comment for humans, while // starts *doc metadata* — commentary addressed to tools and future readers of the authored file:

```
// The primary endpoint.  
host=api.example.com  
price=it costs $$5  
"listen on"=0.0.0.0
```

```
$ kaiv build lines.kaiv  
!str'::host=api.example.com  
!str'::price=it costs $5  
!str'::"listen on"=0.0.0.0
```

Both comment kinds serve the authored file and are gone from canonical output. Quoting, meanwhile, is not a stylistic choice — canonical form has *one spelling* per name, and a quoted name that could be bare normalizes:

```
$ printf '"port"=8443\n' | kaiv build  
!str'::port=8443
```

Formally speaking. One spelling per construct is a design invariant of canonical form: quoted-but-bare names, leading-zero indices, and alternative operator spellings all normalize or reject, so byte comparison is semantic comparison (specification, *Canonical Form*).

11 Types in Depth

Annotations do more than name a scalar. A *tagged union* offers alternatives, and the data line’s own type records which alternative it took —

the *active variant*:

```
$ printf '!int|str\|na=42\n!int|str\|nb=hello\n' | kaiv
↪ build
!int'::a=42
!str'::b=hello
```

The same authored annotation, two canonical types — each line answers “which arm?” by itself, no schema needed at read time. Two more shapes complete the everyday toolkit. A *map* is a namespace whose keys are open — the schema constrains the value type, not the key set:

```
!.!kaivschema 1 g/m

!map<int>
limits=
```

```
$ printf '!int\n/limits:=alice=10|bob=20\n' | kaiv build >
↪ m.daiv
$ kaiv validate m.daiv map.saiv
pass
```

And the *extended reals*: kaiv floats are deliberately finite (so numeric ordering is total and decidable), with the IEEE non-finite markers available as named types — a union admits them exactly where you mean to:

```
$ printf '!.!types std/num\n&inf\nratio=inf\n' | kaiv build
↪ > inf.daiv
$ kaiv validate inf.daiv inf.saiv
pass
```

12 Structure in Depth

Part I showed the block forms; two more authored shapes round out structure. The *inline element* operator `+=` appends one namespace-array element per line — the most compact spelling for tabular data:

```
$ printf '/@servers+=host=a|port=1\n/@servers+=host=b|p_
↪   ort=2\n' | kaiv build
!str'/@servers/0::host=a
!str'/@servers/0::port=1
!str'/@servers/1::host=b
!str'/@servers/1::port=2
```

Arrays may also be *mixed* — element i can be a scalar (addressed `@name::i`) or a namespace (addressed `@name/i`); the operator before the index says which, per element. Indices are always managed: consecutive, zero-based, and spelled without leading zeros — `@a/01` is not an address but an error, one more one-spelling rule.

13 Variables in Full

Beyond the scalar variables of Part I, whole containers can be named. An *array variable* accumulates with `@.name+=` and splices with `$@.name`:

```
$ printf '@.regions+=eu\n@.regions+=us\n\n/@primary;=$@.r_
↪   egions\n/@backup;=$@.regions\n' | kaiv build
!str'/@primary::0=eu
!str'/@primary::1=us
!str'/@backup::0=eu
!str'/@backup::1=us
```

A *namespace variable* is defined with the map operator under a dotted name and splatted with `$/ .name` — its pairs expand as if written at the reference point:

```
$ printf '/.base:=retries=3|timeout=30\n\n/api:=$/.base\n_
↪   /worker:=$/.base\n' | kaiv build
!str'/api::retries=3
!str'/api::timeout=30
!str'/worker::retries=3
!str'/worker::timeout=30
```

Splat means *expansion*, not merge: if you splat a base and then restate a field, the document simply contains both lines, and a schema will call

the duplicate what it is. Like every variable, these are authoring machinery — canonical output carries no trace of them.

Part III

Contracts

14 Requiredness, Defaults, and Materialization

kaiv’s optionality model has one rule that surprises newcomers and then becomes their favorite guarantee: *validated documents are complete*. An optional field (?=) must say what absence means — a default on the right side, or a !null alternative — and when a document declares its schema, the build *materializes* the answer:

```
.!kaivschema 1 acme/app  
  
host=  
!int  
retries?=3  
!null|str  
note?=  

```

```
$ mkdir -p acme  
$ kaiv schema app2.saiv > acme/app.csaiv  
$ printf '!.!registry  
  ↪ acme=.\n!.!schema:acme/app\n\nhost=h1\n' | kaiv  
  ↪ build  
!.!registry acme=.  
!.!schema:acme/app  
!str'::host=h1  
!str'::retries=3  
!null'::note=
```

The author wrote one line; the artifact carries three — the default materialized for `retries`, the explicit null for `note`. Consumers never re-derive defaults, and the validator’s scan is strict lockstep: every declared field, present, in order. (!.!registry acme=. points schema resolution at the local directory — the same mechanism that reaches the real registries, aimed at ..)

15 Strict Schemas

By default a schema is *relaxed*: fields it does not declare may ride along. Add `strict` to the header and the document may contain declared fields only:

```
..!kaivschema 1 g/s strict
```

```
name=
```

```
$ printf 'name=x\nextra=y\n' | kaiv build > ex.daiv
$ kaiv validate ex.daiv strict.saiv
kaiv: UndefinedFieldStrictSchemaError: ::extra is not
    ↪ defined in the strict schema (line 2)
```

Formally speaking. Strictness is what GraphQL types and ASN.1 SEQUENCEs enforce implicitly; a kaiv `strict` schema is the same assertion made explicit (specification, *Strict vs. Relaxed*).

16 The Constraint Vocabulary

Every constraint is one of three components — pattern `/re/`, ordering (*span*), range `[min,max]` — plus enums, lengths `#[min,max]`, and unions. The span is what makes ranges mean the right thing. Compare version numbers under `..ver`, which orders *segment-wise numerically*:

```
..!kaivschema 1 g/v
/^[0-9.]+$ / ..ver [1.2,]
version=
```

```
$ printf '!str\nversion=1.10\n' | kaiv build > v.daiv
$ kaiv validate v.daiv ver.saiv
pass
$ printf '!str\nversion=1.1\n' | kaiv build > v3.daiv
$ kaiv validate v3.daiv ver.saiv
kaiv: ConstraintViolationError: ::version=1.1 (type !str)
    ↪ violates /^[0-9.]+$ / ..ver [1.2,] (line 1)
```

1.10 passes a `[1.2,]` floor and 1.1 fails it — lexical order would get both wrong. The other spans are `..num` (numeric), `..lex` (byte order, the default), and `..time` (temporal); ranges are inclusive and either end may be omitted. Patterns use a deliberately finite dialect — no

backtracking, no lookahead, and `\xHH` for the one character a pattern cannot carry literally (the apostrophe, which e-mail and URI grammars need).

17 Tables: Uniqueness, References, Cardinality

Arrays of namespaces can graduate to *tables*: the block header takes clauses for unique keys, foreign keys, and element counts — and validation gains a linear post-scan pass that enforces them:

```
..!kaivschema 1 g/fleet

[/@servers host=! min=1 max=10]
host=
!int
port=
[]
[/@disks server=/@servers/*::host]
server=
!int
size=
[]
```

Three contracts, three named refusals:

```
$ printf '/@servers+=host=a|port=1\n/@servers+=host=a|p_
↪ ort=2\n' | kaiv build > dup.daiv
$ kaiv validate dup.daiv fleet.saiv
kaiv: UniquenessViolationError: /@servers: duplicate value
↪ (a) for unique key (host)
$ printf '/@servers+=host=a|port=1\n/@disks+=server=gho_
↪ st|size=100\n' | kaiv build > fk.daiv
$ kaiv validate fk.daiv fleet.saiv
kaiv: ReferentialIntegrityError: /@disks: server=ghost has
↪ no match in /@servers/*::host
$ printf '/@disks+=server=a|size=1\n' | kaiv build >
↪ empty.daiv
$ kaiv validate empty.daiv fleet.saiv
kaiv: CardinalityViolationError: /@servers has 0 elements,
↪ schema requires min=1 max=10
```

`host=!` declares a unique key (compound keys separate fields with commas); `server=/@servers/*::host` declares that every disk's

server must match some server's host. This is Level 2 of kaiv's conformance ladder — the relational essentials, still one forward scan plus a bounded pass.

18 Your Own Type Library

Named types live in `.taiv` libraries — the same definition shape as `std/core`, under your namespace:

```
.!kaivtype 1 acme/types  
  
// Percentage  
/^[0-9]+$/ ..num [0,100]  
&percent=
```

```
$ printf '!.!registry acme=.\n!.!types  
    ↪ acme/types\n\n&percent\nload=87\n' | kaiv build  
!.!registry acme=.  
!acme/types/percent':::load=87
```

The reference `&percent` is authoring shorthand; canonical form carries the full name `!acme/types/percent`, so the artifact is unambiguous forever. During alpha, publishing a library means depositing it at the `kaiv.io` registries (your namespace, one claim); the name-is-the-version rule means evolution is a new name — `acme/types2` — never an edit.

19 The Standard Libraries

Six libraries ship embedded in every implementation — no lookup, ever: `std/core` (the scalar types), `std/enc` (typed embed channels for JSON, XML, and binary payloads), `std/time` (the four datetime shapes with temporal ordering), `std/num` (the non-finite markers), `std/net` (uri, url, email, hostname, port), and `std/math`:

```
$ printf '!.!types std/math\n&complex\nz=3+2i\n' | kaiv  
    ↪ build  
!std/math/complex':::z=3+2i
```

Part I already put `std/net` to work; the cookbooks show `std/enc` and `std/time` arriving automatically when foreign formats need them.

20 Units

Units are part of a numeric type — compared byte-for-byte, never converted. The toolchain canonicalizes compound spellings so equal dimensions compare equal:

```
$ kaiv unit m*N
N*m
$ kaiv unit s^-2*m
m/s^2
```

Factors sort, negative exponents move below the bar — one spelling again. Currencies are tilde-prefixed and deliberately carry no conversion factors (rates are external and time-varying), so a mismatch is a type error, loudly:

```
$ printf '!float:~EUR\ntotal=99.50\n' | kaiv build >
  ↪ eur.daiv
$ kaiv validate eur.daiv usd.saiv
kaiv: TypeMismatchError: ::total=99.50 (type !float:~EUR)
  ↪ does not satisfy !float:~USD
  ↪ /^-?[0-9]*\.[0-9]+([eE][+-]?[0-9]+)?$/ ..num (line
  ↪ 1)
```

Custom units and currencies live in `.faiv` libraries (`!.kaivunit` header, imported with `!.units`) — the same registry model as types.

21 Provenance in Full

The full provenance triple is `?source@timestamp#dpid` — who says so, when, and which upstream data point — with sources declared once as `.?id uri` and multiple sources comma-separated. A schema can make lineage mandatory:

```
!.kaivschema 1 g/audit
!.provenance:required

!float
reading=
```

```
$ printf '!float\nreading=2.4\n' | kaiv build > r.daiv
$ kaiv validate r.daiv audit.saiv
kaiv: ProvenanceSchemaError: ::reading: schema requires
  ↳ source and timestamp on every line (line 1)
$ printf '!.?lab https://lab.example.com\n\n!float?lab@202」
  ↳ 60717T090000Z\nreading=2.4\n' | kaiv build >
  ↳ r2.daiv
$ kaiv validate r2.daiv audit.saiv
pass
```

Three levels exist: required (source and timestamp), source (source at least), none (provenance prohibited — for schemas where it would be noise). Because provenance rides the line, `grep '?lab'` is an audit query.

Part IV

The Toolchain

22 The Command Surface

Everything in this guide used six commands; the full surface is small enough to hold in your head. `compile`, `denorm`, and `build` are the pipeline; `schema` compiles contracts; `validate` enforces them; `unit` canonicalizes; `infer` derives a schema from data; `import/export` cross formats; `import-schema` converts foreign schemas. All read `stdin` when no file is given. Registry resolution is configured by the nearest `kaiv.kaiv` up from the working directory, overridden by `KAIV_REGISTRY_*` variables; immutable artifacts cache forever, and `--offline` (or `KAIV_OFFLINE=1`) resolves from cache alone — a warm cache is a complete resolution surface.

23 Interop

Eight data formats (JSON, YAML, TOML, XML, CBOR, Avro, Protocol Buffers, ASN.1 DER) and five schema languages (JSON Schema, XSD, `.proto`, Avro Schema, GraphQL SDL) convert in and out of the canon-

ical form you now read fluently. That story has its own shelf: each [cookbook](#) is a working session for one format, recipe by verified recipe, with the honest fidelity notes where a format cannot carry something back.

24 Errors and the Conformance Ladder

Every kaiv error is `Name: context (line)` — the pinned catalog name first (stable across implementations, what conformance tests compare), then the site: field, value, and the violated constraint exactly as compiled. You have seen a dozen; the shape is always the same, and exit codes are always 0 for pass, 1 for any refusal. Implementations declare a *conformance level*: L0 scalars and L1 trees validate in constant memory (the certifiable core), L2 adds the table pass, L3 adds locale-aware collation. Everything in this guide through Part II is L0–L1; the tables chapter is L2 — know which level your target runtime claims.

25 A Worked Finish

The whole ladder, end to end, in four moves. A fleet starts as `.env-`grade lines and ends schema-validated with a unique key — then leaves for a legacy consumer as JSON:

```
$ printf '/@fleet+=host=eu.example.com|port=443\n/@fleet_
  ↪ +=host=us.example.com|port=443\n' | kaiv build >
  ↪ fleet.daiv
$ printf '!.kaivschema 1 g/f\n.!.types std/net\n\n[/@fleet
  ↪ host=!
  ↪ min=1]\n&hostname\nhost=\n&port\nport=\n[]\n' >
  ↪ f.saiv
$ kaiv validate fleet.daiv f.saiv
pass
$ kaiv export --json fleet.daiv
{"fleet":[{"host":"eu.example.com","port":"443"}, {"host":
  ↪ "us.example.com","port":"443"}]}
```

One parting detail, if you caught it: the ports exported as *strings* — the compact `+=` lines carried no annotation, so `443` is a `str` that happens to satisfy `&port`'s integer refinement. The constraint is the type; the

annotation is the record of intent. Annotate when downstream consumers care — and you are ready for the [specification](#) whenever a rule needs its exact wording; until then, the toolchain and this guide are the working surface.